

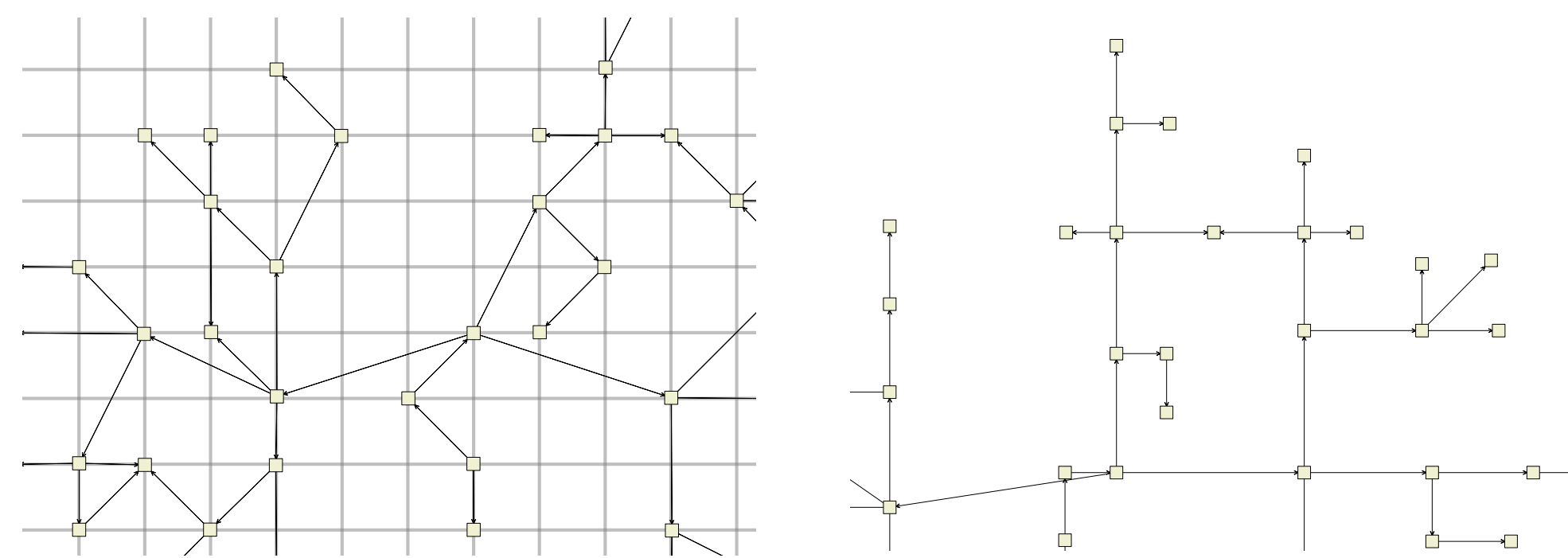
ADAPTIVE GRID-LIKE LAYOUT

Steve Kieffer, Tim Dwyer, Kim Marriott, Michael Wybrow

sakiel@student.monash.edu,
 {Tim.Dwyer, Kim.Marriott, Michael.Wybrow}@monash.edu

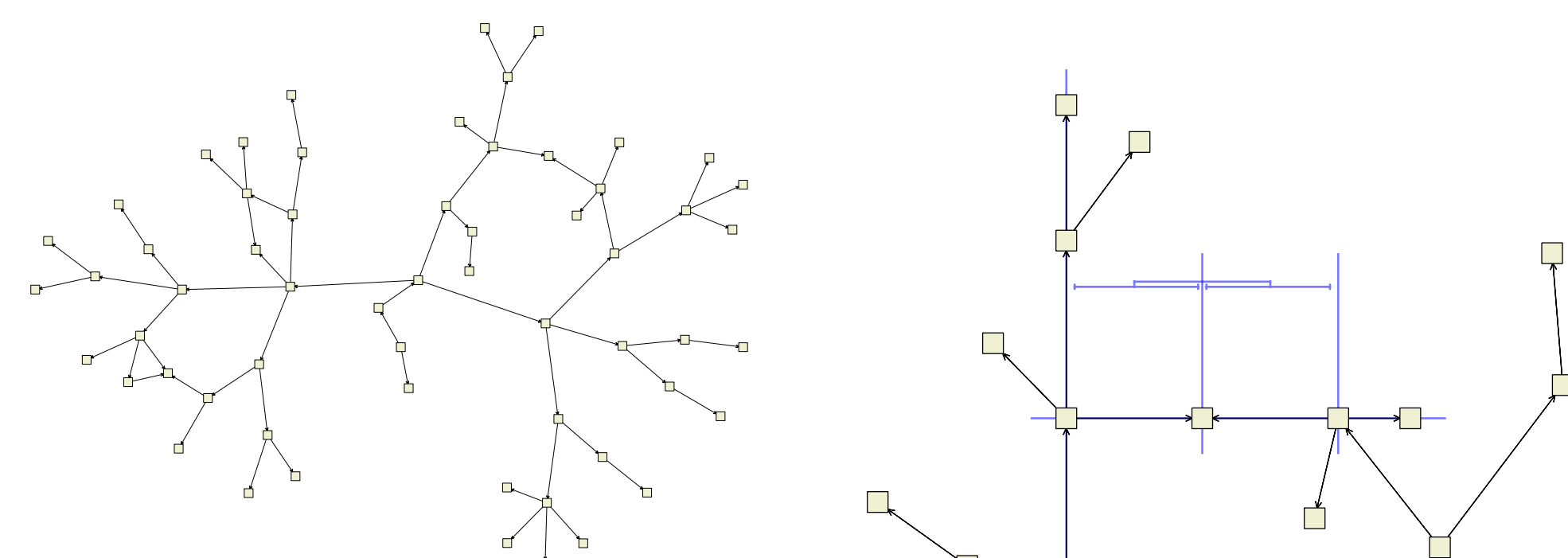


THE GOAL: GRID-LIKE LAYOUT



Nodes are positioned on a fairly coarse grid.
 AND/OR
 Most or all edges are simple horizontal or vertical lines.

BASICS



Force-directed layout untangles and distributes nodes by minimising a *stress* function. We use the *P-stress* function from [1]:

$$\sum_{u < v \in V} w_{uv} ((d_{uv} - \|(x_u, y_u) - (x_v, y_v)\|)^+)^2 + \sum_{(u,v) \in E} wp ((\|(x_u, y_u) - (x_v, y_v)\| - d_L)^+)^2$$

Solving subject to **alignment and distribution constraints** makes it a constrained optimisation problem.

THE PROBLEM

Stress minimization alone cannot achieve grid-like layout.
Adding alignment constraints by hand is labour-intensive.

REFERENCES

- [1] T. Dwyer, K. Marriott, M. Wybrow Topology preserving constrained graph layout In *GraphDrawing'09*, 2009.
- [2] J. Stott *et al* Automatic metro map layout using multicriteria optimization In *TVCG'11*, 2011.

OUR CONTRIBUTIONS

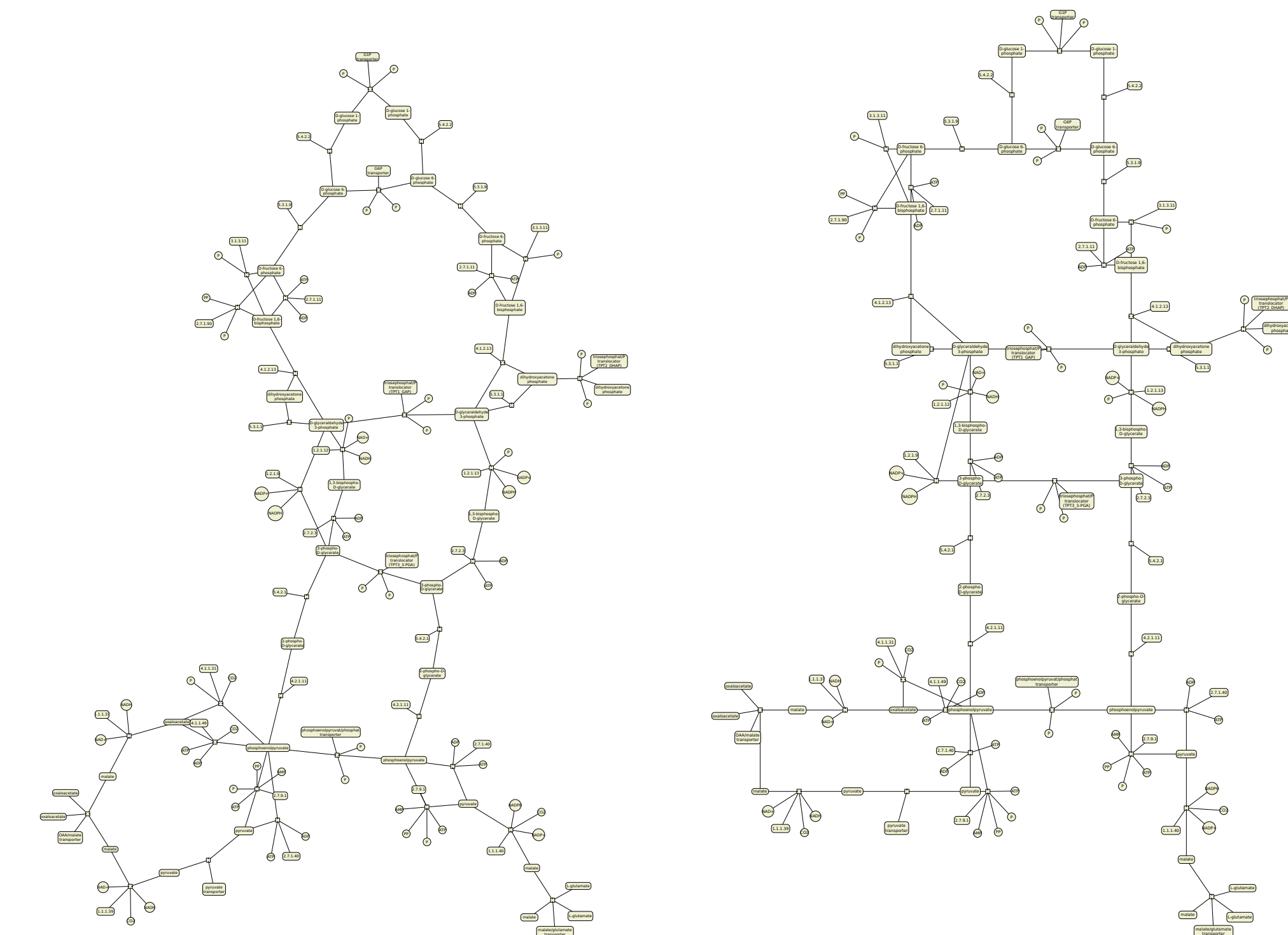
We designed three techniques: *Adaptive Constrained Alignment (ACA)* which automatically applies alignment constraints, and *Grid-Snap* and *Node-Snap* which add special terms to the stress function.

ADAPTIVE CONSTRAINED ALIGNMENT (ACA)

ACA is a greedy algorithm that repeatedly chooses an edge and aligns it horizontally or vertically, halting when no good choices remain. Choices are weighted by a cost function designed to improve grid-like layout aesthetics.

Basic cost $K_{dS}(e, D)$ of aligning edge e in direction D estimates change in stress function caused by this alignment. Minimizing K_{dS} means respecting the overall shape given by the FD-layout.

An additional fixed cost of 1000 for any alignment that would make a degree-2 node into a “bend-point” promotes straight lines and perfect rectangles.



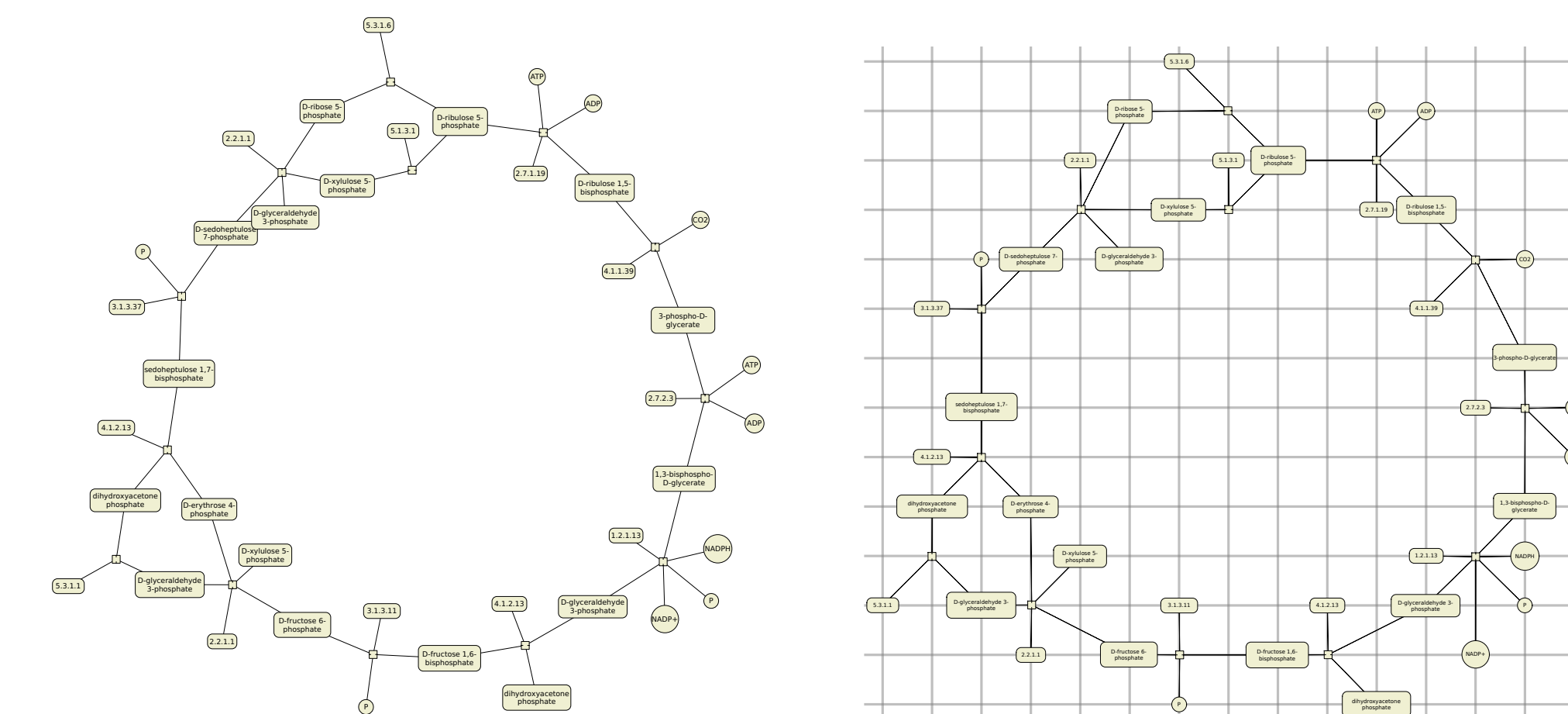
FD layout of a biological network (left) and the result of ACA (right) with costs tailored for conventions of SBGN (Systems Biology Graphical Notation).

GRID-SNAP (GS)

To make the lines of a virtual grid exert an attractive force on nodes, we augmented the stress function with the term

$$\sum_{u \in V} q_{\sigma}(x_u - a_u) + q_{\sigma}(y_u - b_u)$$

where σ is the “snap distance”, (a_u, b_u) is the closest grid point to the centre point (x_u, y_u) of node u , and $q_{\sigma}(z) = z^2/\sigma^2$ for $|z| < \sigma$ and 0 otherwise.



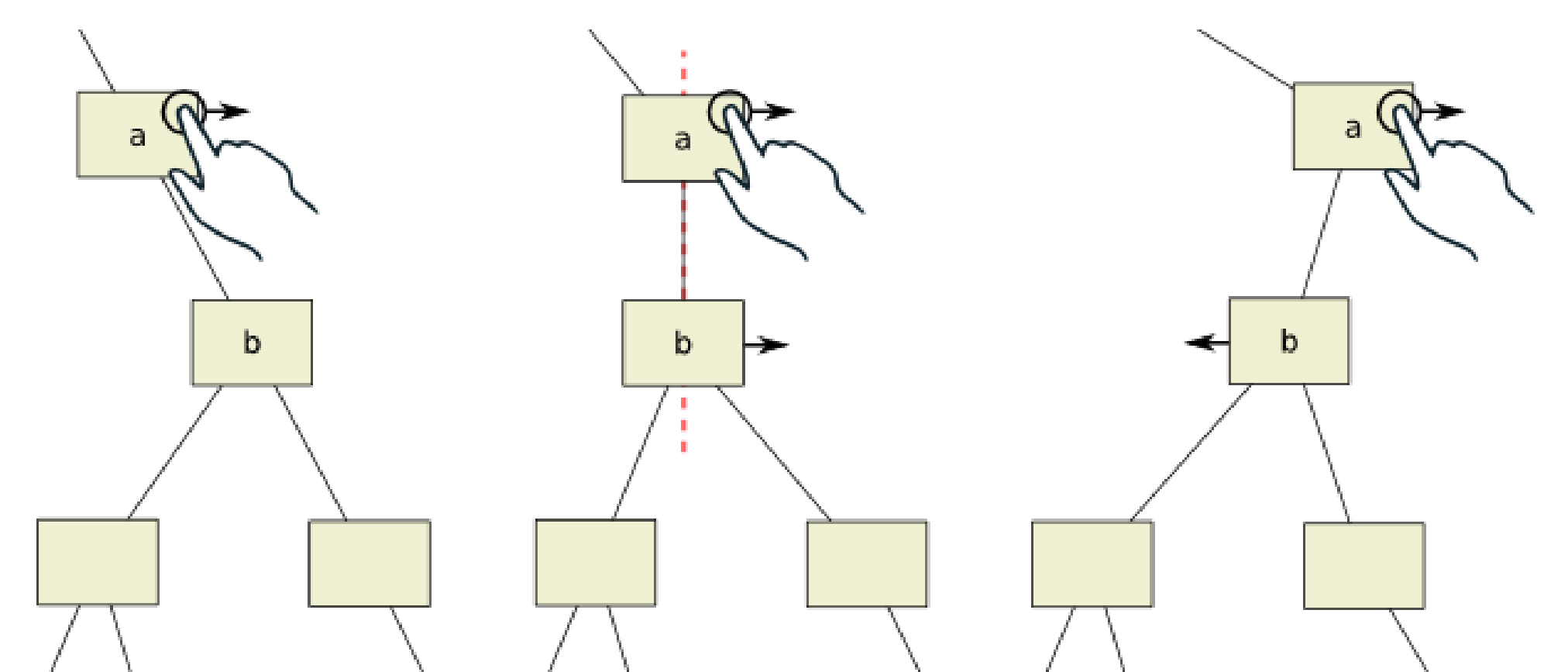
Grid-Snap (right) retains the roughly circular shape of the Force-Directed layout (left), but positions nodes regularly and neatly on points of a grid.

NODE-SNAP (NS)

We made nodes exert an attractive force on each other with the stress term

$$\sum_{(u,v) \in E} q_{\alpha(u,v)}(x_u - x_v) + q_{\beta(u,v)}(y_u - y_v)$$

where $\alpha(u, v)$ and $\beta(u, v)$ are the average width resp. height of nodes u, v , and $q_{\sigma}(z)$ is the same as for Grid-Snap (see above). This makes nodes snap into alignment as the user drags them interactively.



The user drags node a steadily to the right. When a and b are nearly aligned, the node-snap stress makes them pop into alignment. Now b follows a until attached edges pull it left, overcoming its attraction to a .

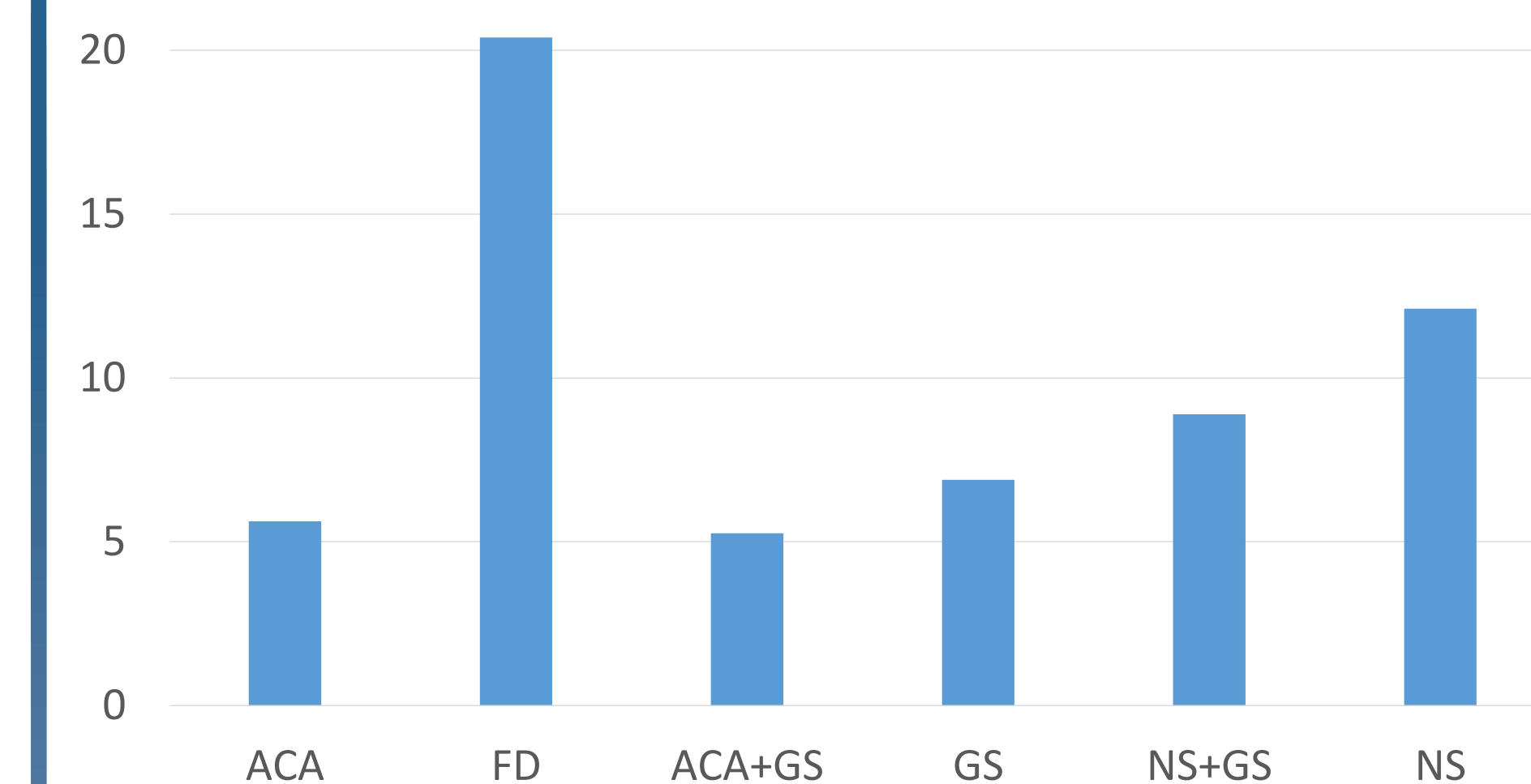
AESTHETIC CRITERIA

Among natural aesthetic criteria for grid-like layout are:

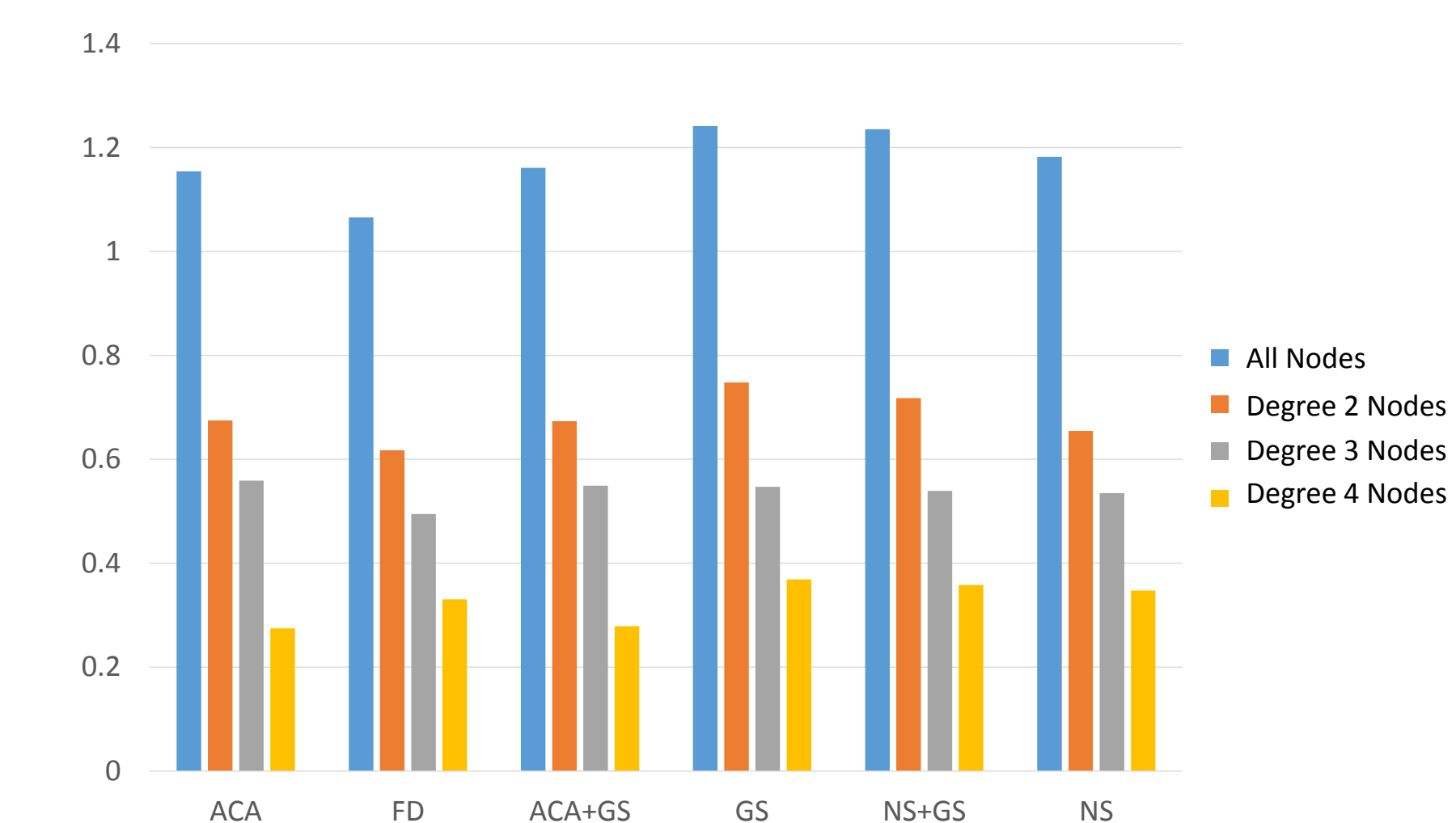
Angular resolution: edges incident on the same node should have a uniform angular separation. We use the metric of [2].

Edge obliqueness: we assign zero cost to horizontal and vertical edges, a small positive cost to edges at 45° angle, and a larger cost for angles closer to but different from 0 or 90° .

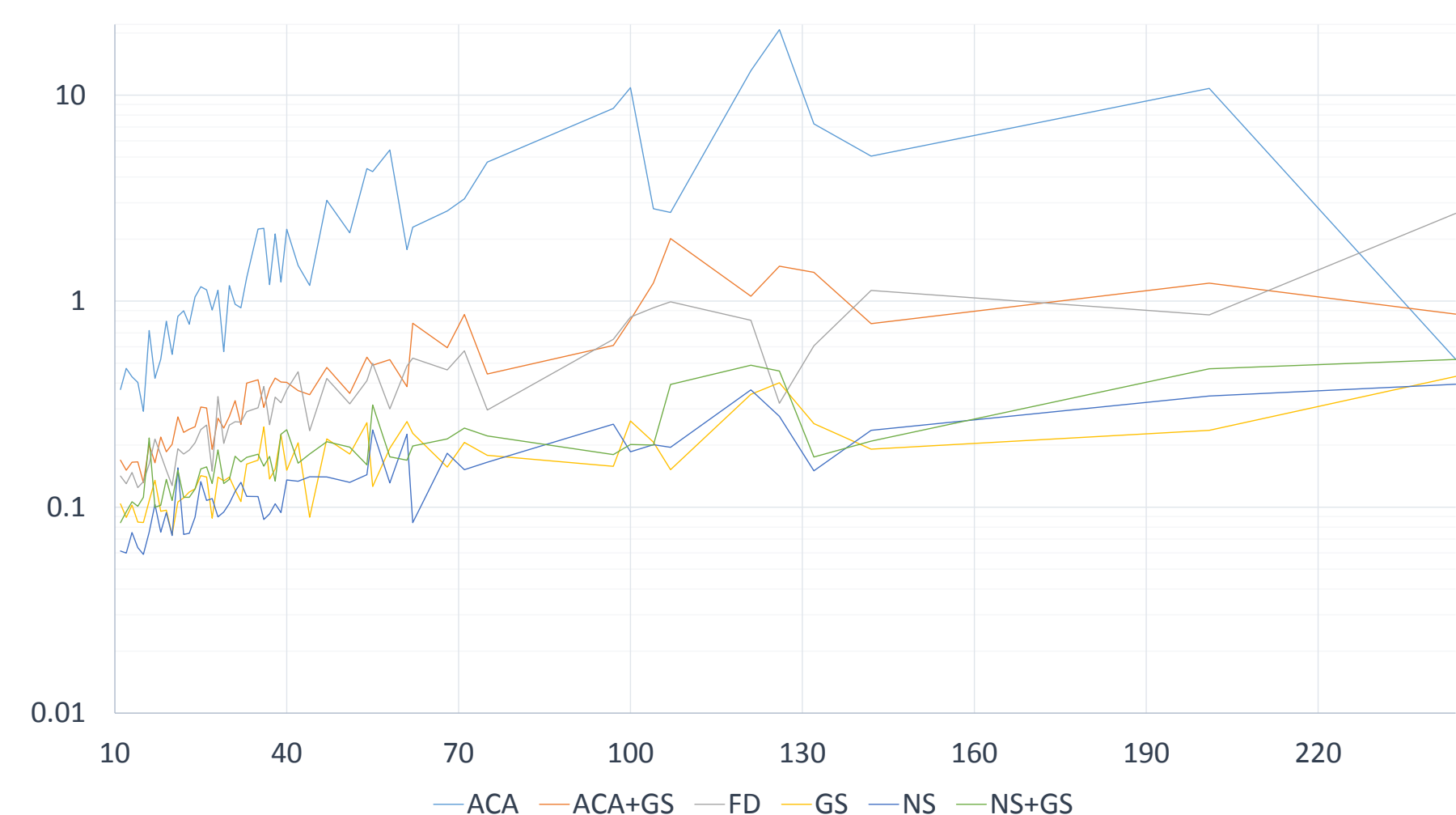
EVALUATION



Edge obliqueness: ACA is best.



Angular resolution: ACA does almost as well as FD on degree-2 nodes, and better than FD for degree-4.



Running time in seconds against number of nodes for 252 graphs from the AT&T Graphs corpus. Times given do not include the other layout stages.